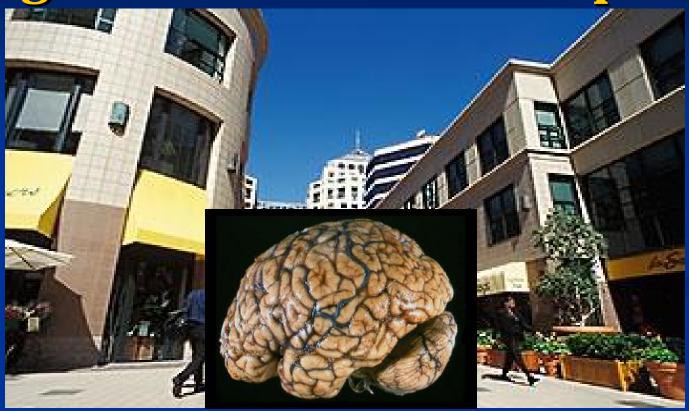
# Brain Function in a Social Context: Drug Abuse Risk and Tx Responsivity



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**RTI** International

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#### Research Questions Re Linkages Between Neuroscience & Prevention

- What are the *neural substrates* of relevant forms of psychopathology: drug abuse, risk taking, ASPD?
  - Provides a mechanistic account of how interventions mediate their effects
- How does the *social environment impact* these neurobiological mechanisms?
- What are the critical *stages of development* during which psychosocial conditions (e.g., stress) differentially exerts its effects?
- Can understanding brain-environment interactions help design interventions that impact at critical points in the developmental trajectory to alter risk status?
- Can psychosocial interventions alter: neurobiological mechanisms and behavioral phenotype?

# What is the role of *social contexts* in adolescent risk behaviors?

#### As an Impact

- Risk factor: stress, adversity, role modeling
- Protector factor: attachment, neighborhood cohesion

#### As a Facilitator

Circumstance, opportunity, relationship, expectation

#### As a Manipulation

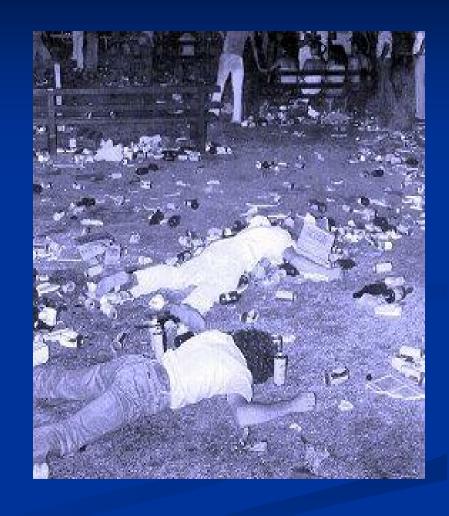
- Prevention
- Treatment
- Policy: e.g., harm reduction strategy

# Overall morbidity and mortality rates increase 200% from childhood to late adolescence

- Primary sources of death/disability related to problems with *control of behavior and emotion*
- Increasing rates of accidents, suicide, homicide, depression, AOD use, violence, reckless behaviors, eating disorders, health problems related to risky sexual behaviors
- Onset of problems with later health consequences

# Tendency to excess based on brain function in a social context





# EXECUTIVE FUNCTIONS At the Intersection between the Brain and Social Environment

- Forethought
- Attention/Concentration
- Verbal Ability
- Abstract Reasoning
- Problem Solving
- Programming and Planning Goal Oriented Behavior
- Behavioral Inhibition

- Learning from Experience
- Interpreting Social Cues
- Using Socially Adaptive Behavioral Responses
- Avoiding Negative Consequences or Situations
- Regulating Emotional Responses
- Sensitivity to Penalties

#### Focal Point: Prefrontal Deficits

- Heightened Sensitivity to Rewards
- Insensitivity to Consequences
- Impulsivity
- Inattention
- Misattributing Social Cues
- Negative States Dominate

#### Frontal lobes



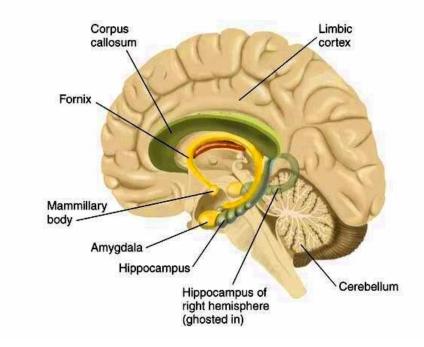
- Memory, planning, problem solving
- I Gray matter volume peaks ~ age 12
- Change with experience = plasticity

#### **Emotional Regulation**

## Prefrontal cortex modulates lower functions of ACC and limbic system

- Motivation and emotion
- Assigns feeling to incoming stimuli
- Emotional drives
- Stress responses
- Provides for rewarding and addictive properties of drugs and novelty seeking

► Major Components of the Limbic System



#### Breakdown in Brain's Regulatory System may Heighten Risk

**Regulatory neural circuitry** b/t prefrontal cortex and limbic system vulnerable to:

- genetic defects
- developmental delays
- injury
- metabolic errors
- stress and adversity
- drug and alcohol use

#### **The Adolescent Brain**

## Prefrontal cortex not fully developed or connected until early adulthood

 Unique stage of change in metabolism, pruning, and increased efficiency in prefrontal function

### **Emotional centers (limbic) without checks and balances**

- Greater sensitivity to rewards, less inhibition
- Seek altered states of consciousness

Effects of social inputs are longstanding

#### **Fundamental Imbalance in Puberty**

- Rapid physical, endocrine, and social changes that create *early* affective motivations and challenges
- Gradual, *later* development of affect regulation and maturation of cognitive/self-control skills

#### **Emotional Capacity**

Pubertal drives and emotions; sensation seeking; risk taking; sensitivity to rewards, low self control

#### **Cognitive Capacity**

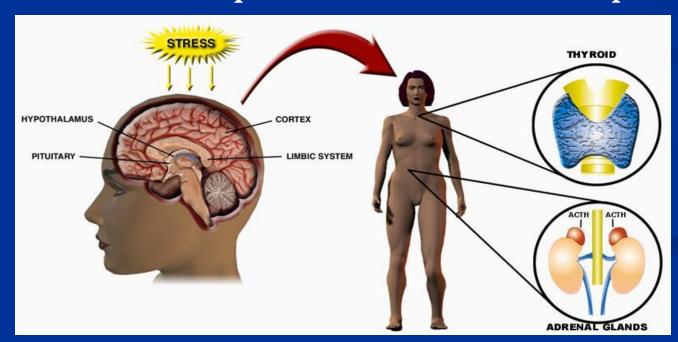
Planning; logic; reasoning, inhibitory control; problemsolving skills; capacity for understanding long-term consequences of behavior

### The Adolescent Brain is Plastic for Better or for Worse

- For Worse: Particularly vulnerable to external inputs
  - Environmental exposures
  - Psychosocial stressors
  - Drug and alcohol use
  - Protective factors
- For Better: Creates unique opportunities for emotional-motivational learning
  - Sculpts connections between cognitive control and emotional systems to create lasting changes
  - Scaffolding/social support
- Relevance to prevention, early intervention and policy

# \*\*\*Chronic stress primes the brain for novelty seeking and drug use\*\*\*

- Alters brain function, disengages coping mechanisms, and compromises ability to execute rational choices
- Increases the likelihood of psychopathology
- Genetic vulnerabilities affect behavioral outcomes
- Positive attributes of person or environment = protection

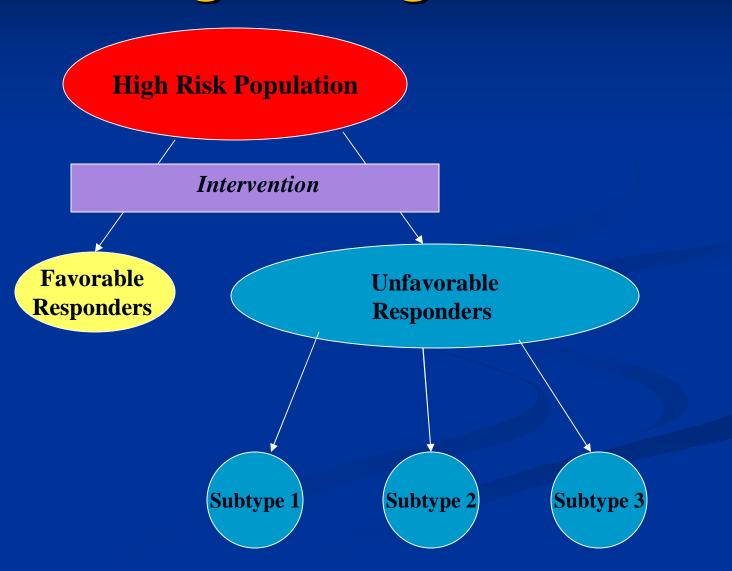


#### **Translational Research**

- n Basic understanding of the underlying pathophysiology of mental and behavioral disorders.
- n Extends basic or clinical research findings to yield a knowledge base for the development of novel, efficacious prevention or treatment interventions:
  - Why do some respond well to conventional treatments?
  - Characterize heterogeneous subgroup that does not respond.
  - Does "effective" treatment actually change brain function?

# Implications for Translational Work in the Prevention Sciences

#### Differential Responses to Prevention Programming



#### Prerequisites to Favorable Intervention Response

Processing materials requires participants to:

- **ü**Be cognizant of and responsive to potential negative consequences of behavior
- **U**Inhibit inappropriate behavioral responses
- **ü**Understand and act on the benefits of deliberate and cautious decision-making

Deficits in these basic skills (i.e., dimensions of ECF) may compromise benefit from programs that do not first target these underlying deficits.

#### **Recent Prevention Study**

To assess the extent to which ECF and emotional perception moderate response to a model preventive intervention curriculum (PACT).

#### **SUBJECTS**

- Subgroup (120 males) recruited from larger longitudinal study by JHU PIRC who are registered in the Baltimore City Public Schools.
- Ten years of longitudinal data from child, parent, teachers, and peers
- Selection Criteria:

**üControl group:** no previous or current diagnosis of Conduct Disorder or other high risk behavior

**üConduct Disorder (CD) group:** previous and current diagnosis of Conduct Disorder and other high risk behavior

#### **Design and Methods**

#### **Baseline Protocol:**

- Estimated IQ (WISC-III: Block Design and Vocabulary)
- Three Neurocognitive Tasks
  - § Rogers Risky Decision Making (adapted for children)
  - § Logan Stop Signal (impulsivity)
  - § Sonuga-Burke Choice Delay (delay of gratification)
- Simultaneous Physiological Monitoring
- Ekman Facial Recognition Task (emotional perception)
- Three Virtual Realty Vignettes assessing emotional composure and communication
- Questionnaire of scenarios to assess beliefs supporting aggression, aggressive conflict resolution and hostility
- Interviewer ratings

#### **Design and Methods**

#### Experimental Design (6 to 8 wks after Baseline)

- <u>Intervention</u>: Random assignment to facilitated PACT video that presents role modeling curriculum to teach negotiation and conflict resolution
- Posttest Measures:
  - Three different virtual reality vignettes
  - Questionnaire scenarios
  - Debriefing and interviewer ratings

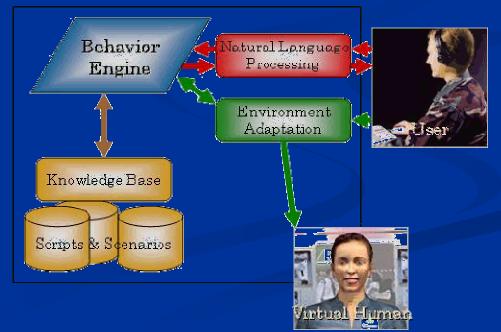
#### **Measurement of Social Context**

## Social situations during adolescence challenge:

- Emotional and impulse control.
- Conflict resolution through negotiation, seeking information, expressing preferences.
- Advantageous decision making.
- Adverse consequences of low skill levels include drug abuse, violence, school suspension, criminal activity.

#### **Advantage of Virtual Reality**

The real-world social context provided by virtual reality technology may enhance our capability to predict intervention response and chart behavioral change.



#### Virtual Reality Character

#### **Scenarios:**

- 1) Stolen Goods
- 2) Drinking or Drug Use and Girls
- 3) Provocation to Fight



#### Design - VR Measures

- n Engagement with vignettes.
- n Body language.
- n Verbalizations & number of conversational turns.
- n Response time
- n Outcome:
  - n Positive outcome is to decline or back away.
  - n Negative outcome is to agree or escalate confrontation.

#### **Observation**

- Scoring procedures used during pre/post test with vignettes identify:
  - n Level of emotional control.
  - n Interpersonal communication skills.
  - n Analysis against established measures provides some support for construct and criterion validity.

#### **Results - Self-reports**

- n Nearly all participants stated their virtual decision mirrored what would be their real-life decision.
- n Note: acceptability / usability not different among groups.

#### **Results - Implications**

- n Simulation effective in differentiating:
  - n Adolescents with Conduct Disorder.
  - n Adolescents who used drugs the following year.
  - n Adolescents who had participated in live training sessions on key skills.
  - n Adolescents with high and low responsivity to training

#### **Summary of Results**

### Neurocognitive and Emotional Deficits Predicted Lack of Behavioral Change in Response to Acute Prevention:

- **Ø** Misattribution of emotion in facial expressions.
- Ø Risky choices associated with negative consequences
- **Ø** Greater impulsivity
- **Ø** Inattention

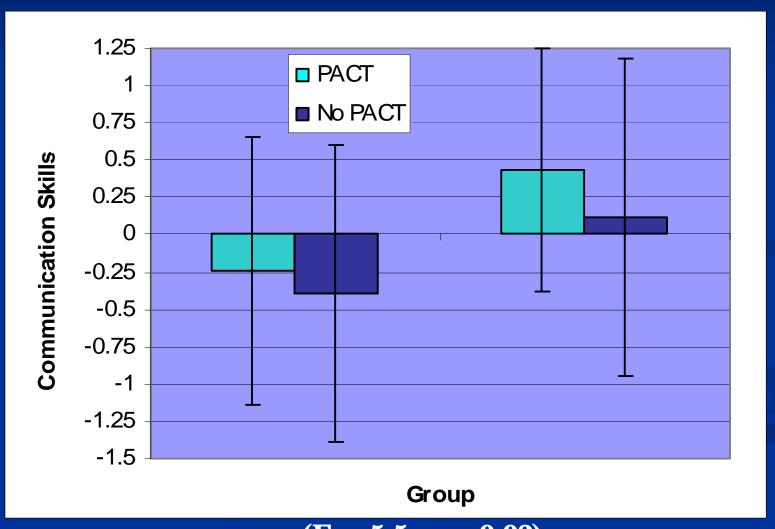
#### Relationship between intervention, CD, and outcome:

Ø Adolescents with CD respond less favorably to an acute administration of the PACT intervention as measured by Vignettes

#### **Mediators of Effect:**

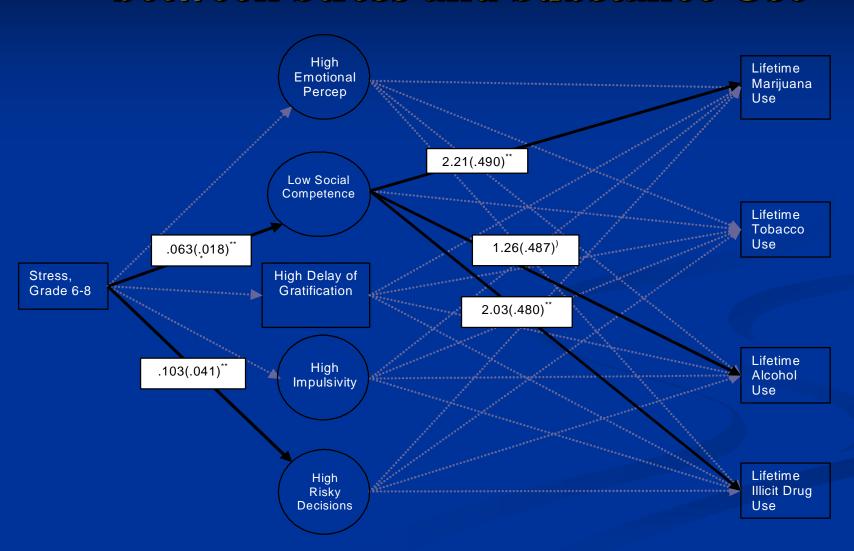
Ø Relations b/t childhood stressors and drug use mediated by risky decision making and social competency

# PACT and CD Group Effects on Communication Skills



(F = 5.5, p = 0.02)

## **Social Competency Mediates Relationship between Stress and Substance Use**



# Leverage points for early intervention strategies?

Understanding underpinnings (gene x *social context* x development interactions) of affect regulation and cognitive control will inform:

- Type and timing of optimal intervention
- Universal vs targeted
- Developmental phase
- Social contexts as impact, facilitator and manipulation

#### **Comrades**

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